package mypackage;

import java.io.\*;

import java.util.\*;

import java.util.Scanner;

public class rectangle implements mypackage.perimeter

{

private double length, breadth;

public void calculate()

{

System.out.println("Enter Length");

Scanner input = new Scanner(System.in);

double length = input.nextDouble();

System.out.println("Enter breadth");

double breadth = input.nextDouble();

double p = 2\*(length+breadth);

System.out.println("Perimeter of Rectangle :" +p);

}

}